

Pick tiles to the right (counter clockwise)

Push walls out left (clockwise)

RAL (Right/Across/Left) on L Blind pass (steal)

LAR (Left/Across/Right) on R Blind pass(steal)

Courtesy Pass (Optional trade across) 0,1,2,3

Dragons: Red-Cracks; White-Dots; Green-Bams

Pick tiles to the right (counter clockwise)

Push walls out left (clockwise)

RAL (Right/Across/Left) on L Blind pass(steal)

LAR (Left/Across/Right) on R Blind pass(steal)

Courtesy Pass (Optional trade across) 0,1,2,3

Dragons: Red-Cracks; White-Dots; Green-Bams

Pick tiles to the right (counter clockwise)

Push walls out left (clockwise)

RAL (Right/Across/Left) on L Blind pass (steal)

LAR (Left/Across/Right) on R Blind pass(steal)

Courtesy Pass (Optional trade across) 0,1,2,3

Dragons: Red-Cracks; White-Dots; Green-Bams